

1 pia wo:oah ka:ay here we go:o(.) ♪ Δ (0.5)*#
 a mus ♪music speeds up double time->>
 b pat Δopens arm to St2((wrong arm))
 c st2 *#walks past Pat's arm
 d fig #Figure 15



Figure 15. Staff 2 walks past Pat's open arm

2 (0.5)*Δ(0.6)+ (0.3) Δ
 a st2 *links Pat L
 b st1 +links Pat R
 c pat Δlowers wrong arm Δsteps through ((gets stuck))

3 (0.5)*+Δ (0.3)*+ (0.5)*(0.5)Δ#
 a st2 *lets go *turns--*claps to beat->
 b st1 +lets go +steps to beat->>
 c pat Δturns, gz Staff 1---Δsteps to beat->
 d fig #Figure 16



Figure 16. Staff 1 and Pat march to the beat

4 (3.0) (0.2)+(0.5)Δ (0.8) (1.2)Δ#
 a st1 ->+gaze floor, claps hands->>
 b pat ->Δgz to Dave---Δ#walks to Dave->
 c fig #Figure 17



Figure 17. Pat walks to Dave

5 +(0.6) (1.0)#(1.0)+ (0.3) + (0.3) +#
 a pat +extends hands to Dave-----+ grasps hands->>
 b dav +walks to Pat+reaches +grasps hands->>
 c fig #Figure 18a #Figure 18b

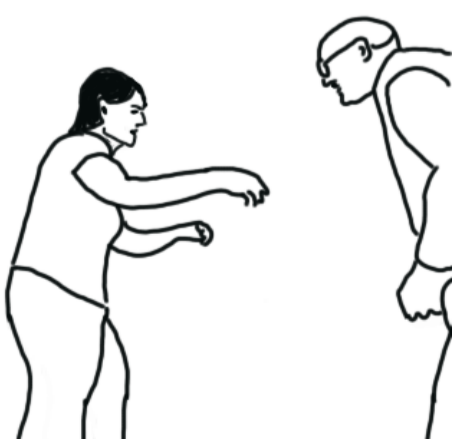


Figure 18a. Pat extends arms to Dave



Figure 18b. Pat and Dave grasp hands